CS308 Gizmo Plan Group Thursday 4

# This week

* Dom
  + Fixed bugs
  + Implemented run mode and switching between run + build mode
* James
  + Fixed bugs in build mode
  + Implemented delete, gizmo replaces gizmo instead of placing on top of it
* Kevin
  + Implemented flipper physics into model
  + Fixed bugs
* Nathan
  + Made the GUI and implemented tabs and fixed some layout issues
* Jordan
  + Worked on the save and load and GUI

## Next week

* Dom
  + Run Mode working fully
  + Add friction and gravity settings
* James
  + Extra features / help out with other things
* Kevin
  + Help implement key triggers
* Nathan
  + Finish implementing buttons
* Jordan
  + Finish implementing save and load